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# Stochastic Processes: Data Analysis and Computer Simulation

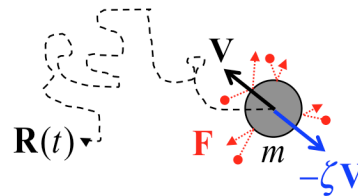
## Brownian motion 2: computer simulation

### 1. Random force in the Langevin equation

#### 1.1. Langevin equation

##### Model for a Brownian particle in 3-D

|                    |                                  |
|--------------------|----------------------------------|
| Particle radius:   | $a$                              |
| Particle mass:     | $m$                              |
| Solvent viscosity: | $\eta$                           |
| Friction constant: | $\zeta = 6\pi\eta a$             |
| Particle position: | $\mathbf{R}(t)$                  |
| Particle velocity: | $\mathbf{V}(t) = d\mathbf{R}/dt$ |
| Friction force:    | $-\zeta\mathbf{V}(t)$            |
| Random force:      | $\mathbf{F}(t)$                  |



$$m \frac{d\mathbf{V}(t)}{dt} = -\zeta\mathbf{V}(t) + \mathbf{F}(t) \quad (21)$$

#### 1.2. Time evolution equations

$$\frac{d\mathbf{R}(t)}{dt} = \mathbf{V}(t) \quad (F1)$$

$$m \frac{d\mathbf{V}(t)}{dt} = -\zeta\mathbf{V}(t) + \mathbf{F}(t) \quad (F2)$$

##### Random force

$$\langle \mathbf{F}(t) \rangle = \mathbf{0} \quad (F3)$$

$$\langle \mathbf{F}(t)\mathbf{F}(0) \rangle = 2k_B T \zeta \mathbf{I} \delta(t) \quad (F4)$$

### 1.3. Cf. Euler method for a damped harmonic oscillator

$$\frac{d\mathbf{R}(t)}{dt} = \mathbf{V}(t) \quad (\text{B1})$$

$$m \frac{d\mathbf{V}(t)}{dt} = -\zeta \mathbf{V}(t) - k\mathbf{R}(t) \quad (\text{B2})$$

$$\mathbf{R}_{i+1} = \mathbf{R}_i + \int_{t_i}^{t_{i+1}} dt \mathbf{V}(t) \simeq \mathbf{R}_i + \mathbf{V}_i \Delta t \quad (\text{B3})$$

$$\begin{aligned} \mathbf{V}_{i+1} &= \mathbf{V}_i - \frac{\zeta}{m} \int_{t_i}^{t_{i+1}} dt \mathbf{V}(t) - \frac{k}{m} \int_{t_i}^{t_{i+1}} dt \mathbf{R}(t) \\ &\simeq \left(1 - \frac{\zeta}{m} \Delta t\right) \mathbf{V}_i - \frac{k}{m} \mathbf{R}_i \Delta t \end{aligned} \quad (\text{B4})$$

### 1.4. Application of Euler method to Eqs.(F1) and (F2)

$$\mathbf{R}_{i+1} = \mathbf{R}_i + \int_{t_i}^{t_{i+1}} dt \mathbf{V}(t) \simeq \mathbf{R}_i + \mathbf{V}_i \Delta t \quad (\text{F5})$$

$$\begin{aligned} \mathbf{V}_{i+1} &= \mathbf{V}_i - \frac{\zeta}{m} \int_{t_i}^{t_{i+1}} dt \mathbf{V}(t) + \frac{1}{m} \int_{t_i}^{t_{i+1}} dt \mathbf{F}(t) \\ &\neq \left(1 - \frac{\zeta}{m} \Delta t\right) \mathbf{V}_i + \frac{1}{m} \mathbf{F}_i \Delta t \end{aligned} \quad (\text{F6})$$

$$\because \int_{t_i}^{t_{i+1}} dt \mathbf{F}(t) \neq \mathbf{F}_i \Delta t \quad (\text{F7})$$

### 1.5. Cumulative impulse $\Delta \mathbf{W}_i$ : the Wiener process

$$\int_{t_i}^{t_{i+1}} dt \mathbf{F}(t) \equiv \Delta \mathbf{W}_i \quad (\text{F8})$$

- $F_\alpha(t)$  → A series of random numbers drawn from some distribution with an average and variance equal to zero and  $2k_B T \zeta$ , respectively.
- $\Delta W_{\alpha,i}$  → A series of random numbers drawn from a "Gaussian distribution", with an average and variance equal to zero and  $2k_B T \zeta \Delta t$ , respectively. This is a consequence of the central limit theorem (see the supplemental note for details).

### 1.6. Modified velocity update equation (Eq.(F6) → (F9))

$$\begin{aligned} \mathbf{V}_{i+1} &= \mathbf{V}_i - \frac{\zeta}{m} \int_{t_i}^{t_{i+1}} dt \mathbf{V}(t) + \frac{1}{m} \int_{t_i}^{t_{i+1}} dt \mathbf{F}(t) \\ &\simeq \left(1 - \frac{\zeta}{m} \Delta t\right) \mathbf{V}_i + \frac{1}{m} \Delta \mathbf{W}_i \end{aligned} \quad (\text{F9})$$

$$\langle \Delta \mathbf{W}_i \rangle = \mathbf{0} \quad (\text{F10})$$

$$\langle \Delta \mathbf{W}_i \Delta \mathbf{W}_j \rangle = 2k_B T \zeta \Delta t \mathbf{I} \delta_{ij} \quad (\text{F11})$$